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(54) **COMPUTER WITH HYBRID VON-NEUMANN/DATAFLOW EXECUTION ARCHITECTURE**

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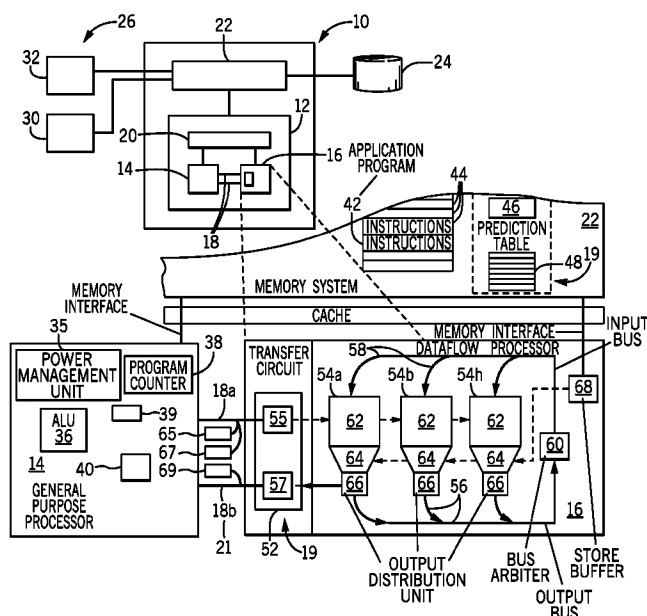
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(57) **ABSTRACT**

A dataflow computer processor is teamed with a general computer processor so that program portions of an application program particularly suited to dataflow execution may be transferred to the dataflow processor during portions of the execution of the application program by the general computer processor. During this time the general computer processor may be placed in partial shutdown for energy conservation.

23 Claims, 4 Drawing Sheets

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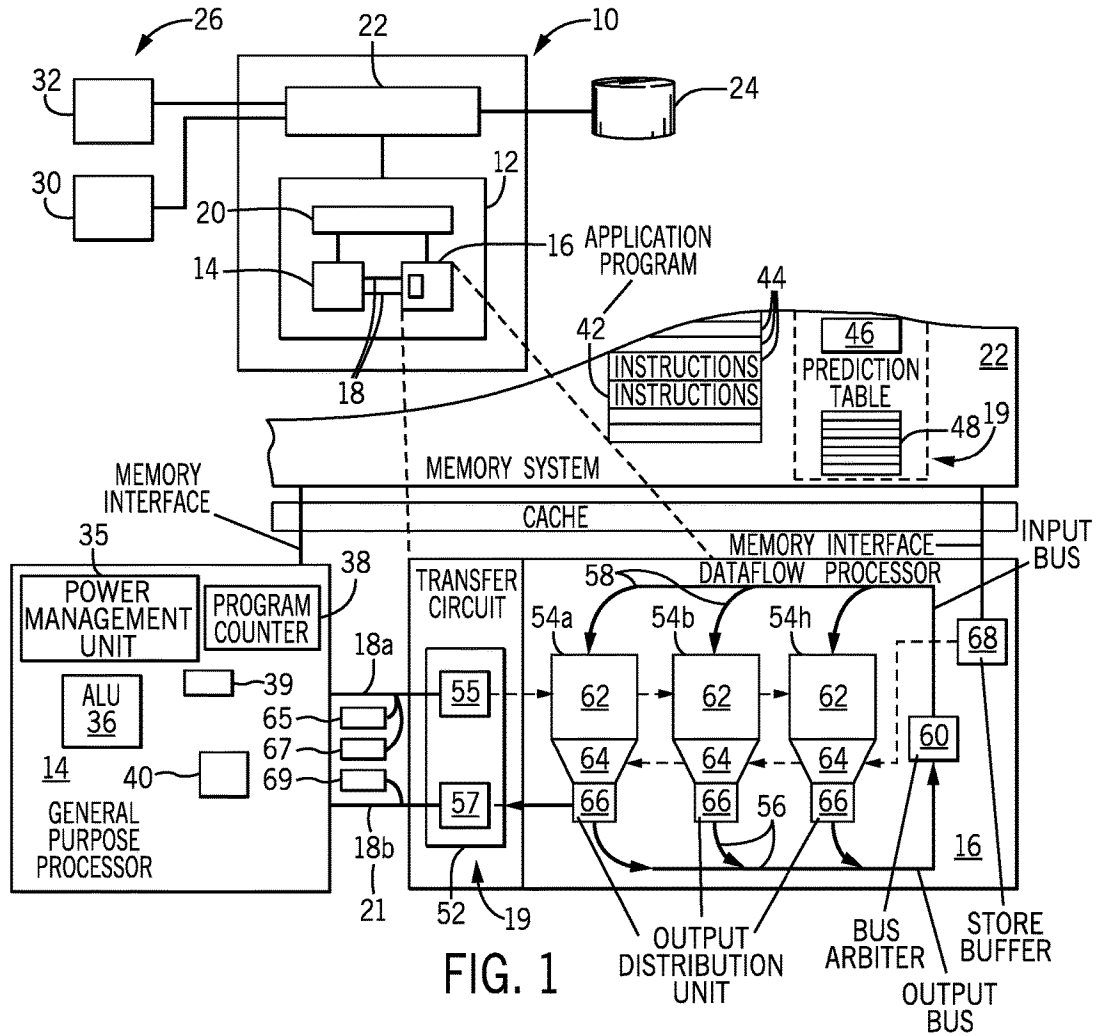Swanson et al.; "The wavescalar architecture." ACM Transactions on Computer Systems (TOCS) 25, No. 2 (2007): 4 Washington.
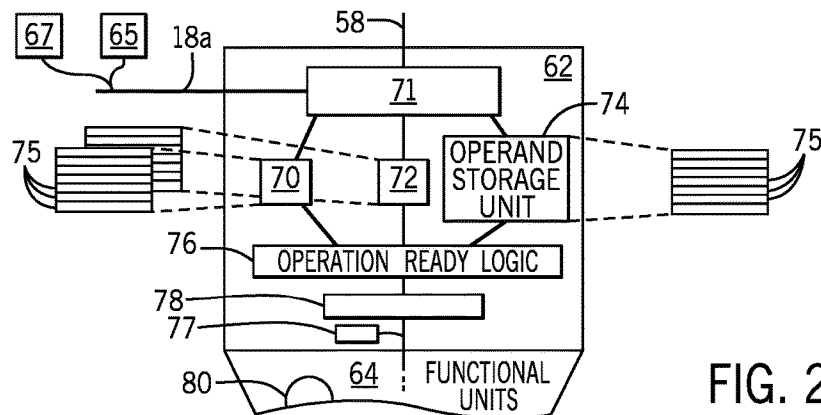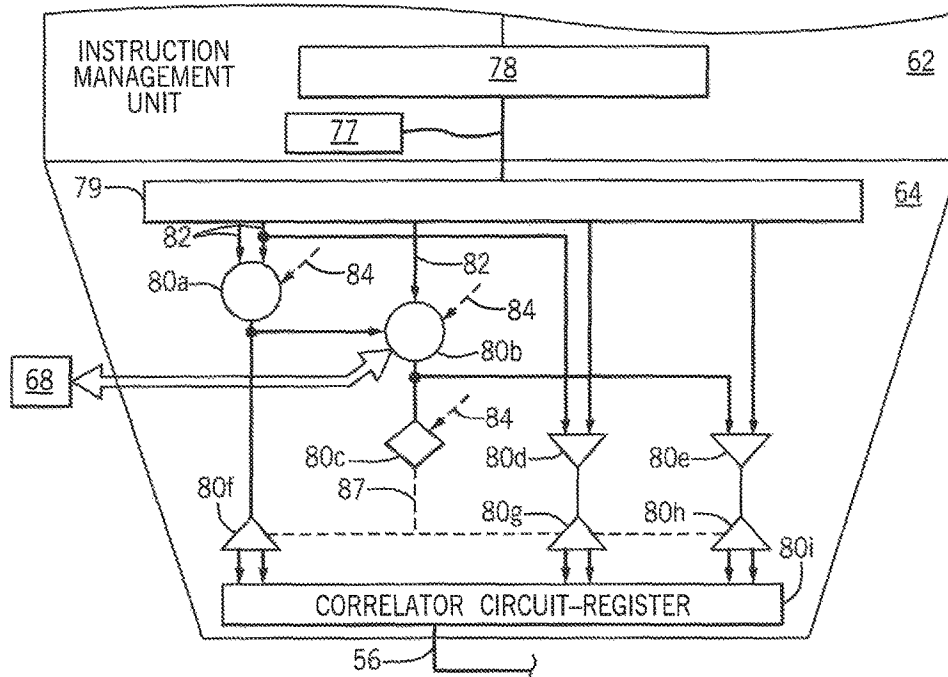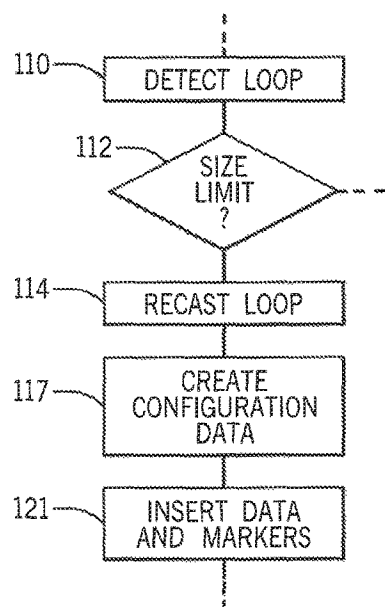
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FIG. 1

FIG. 2

FIG. 3

FIG. 6

FIG. 7

90 — LOOP REGION ?

92 — CHECK PREDICTION

94 — OK

96 — TRANSFER LOOP

98 — POWER DOWN GPP

100 — DONE ?

102 — RECORD PERFORMANCE
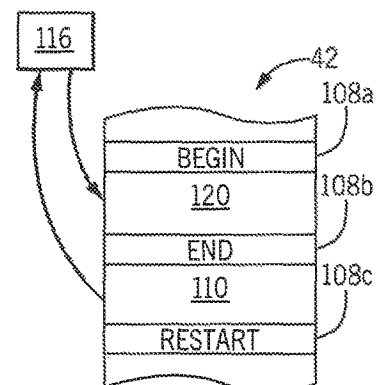
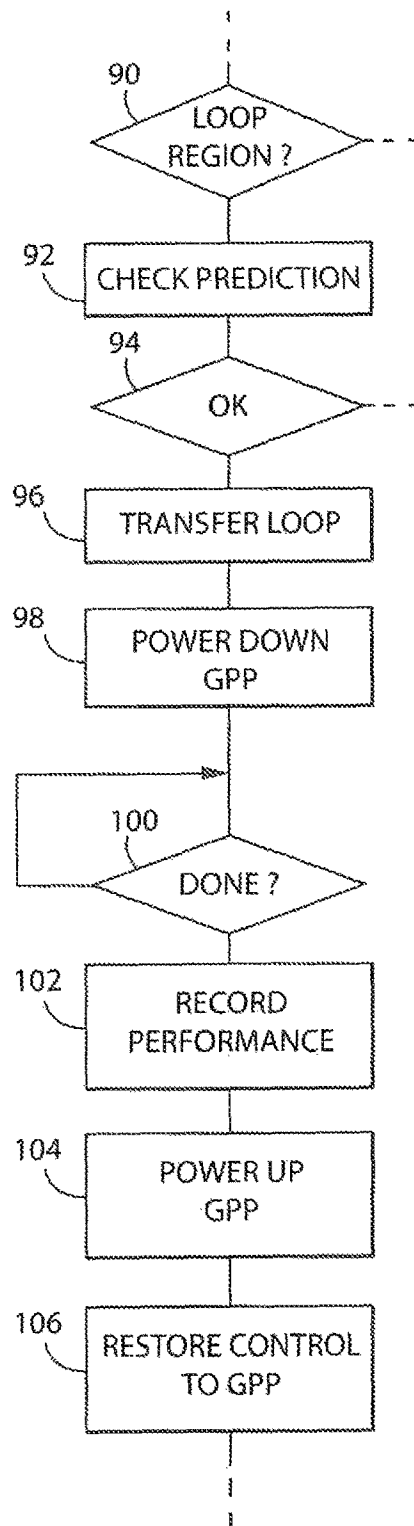104 — POWER UP GPP

106 — RESTORE CONTROL TO GPP

FIG. 4
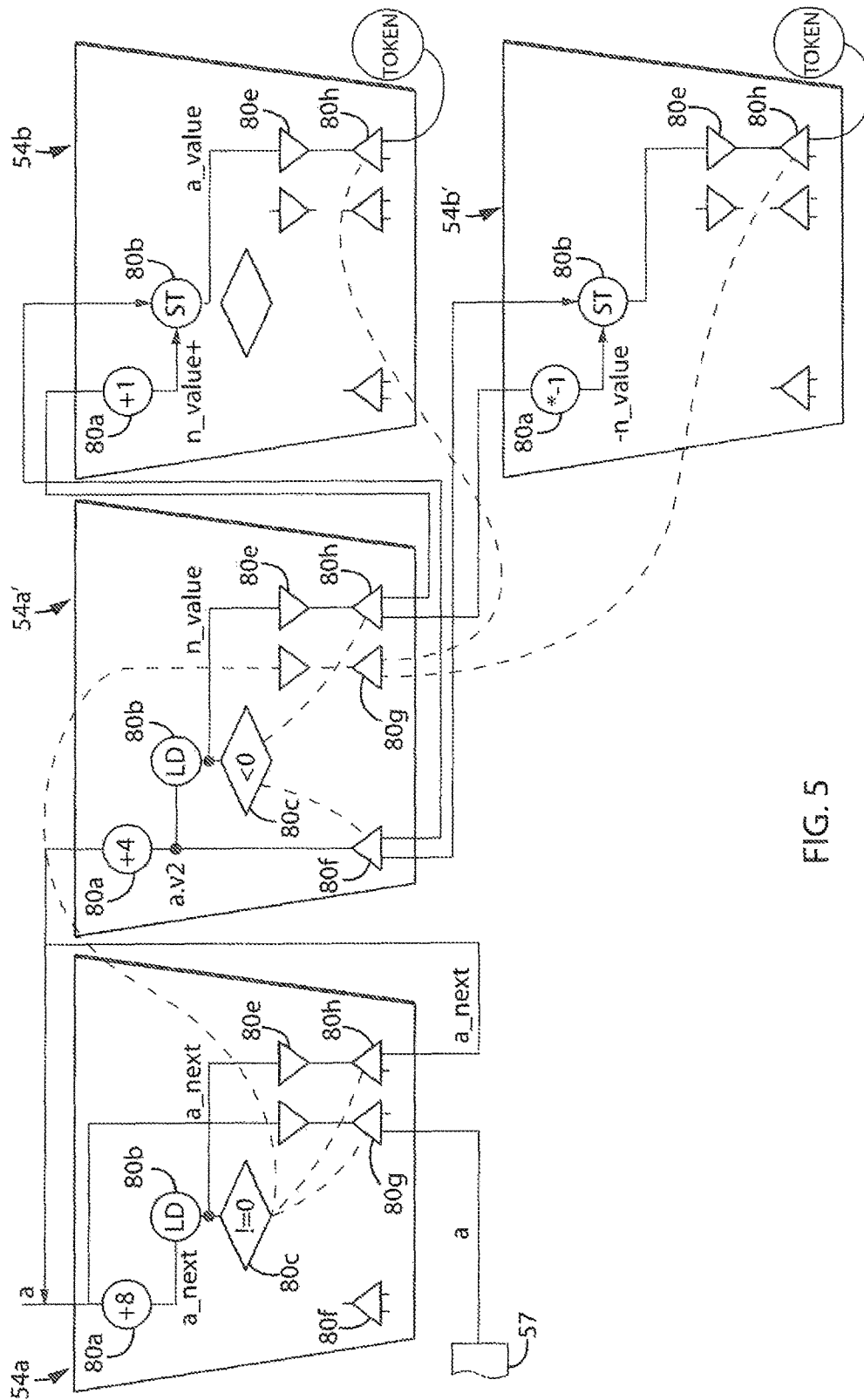
FIG. 5

COMPUTER WITH HYBRID VON-NEUMANN/DATAFLOW EXECUTION ARCHITECTURE

STATEMENT REGARDING FEDERALLY SPONSORED RESEARCH OR DEVELOPMENT

CROSS REFERENCE TO RELATED APPLICATION

N/A

BACKGROUND OF THE INVENTION

The present invention relates to computer architectures and in particular to an improved computer architecture blending features of a Von Neumann computer and a dataflow execution computer.

In a common general-purpose computer, a sequence of stored instructions is executed in an instruction sequence controlled by a program counter. The instructions may perform operations on data (for example, add and multiply instructions) or may read data to control the flow of the program among instruction (for example, branch instructions). Each instruction is generally executable in sequence on a single integrated arithmetic logic unit. These architectures will be termed herein "Von Neumann architectures" or control flow architectures. Such computer architectures receive a program of instructions and initial data values for execution.

An alternative architecture, termed herein a "dataflow architecture", represents programs and executes by modeling a flow of data between different functional units much like electrical data flowing between circuit elements that are wired together. The functional units execute in a sequence determined by the availability of data rather than according to a Von Neumann type program counter and generally the data processed by the dataflow architecture is operated on by many independent functional units as it flows among the functional units. The ability of many functional units to execute data simultaneously in a dataflow architecture makes dataflow architectures promising for implementing instruction level parallelism and thereby obtaining higher processing speeds than available with Von Neumann architectures where instructions are executed sequentially according to a program counter value.

Despite the potential advantages of dataflow architectures, dataflow architecture computers show no signs of replacing conventional Von Neumann machines for general computing tasks. Control flow speculation is difficult to implement with dataflow architectures and the intercommunication of data values between functional units can be costly in terms of time and hardware. The problem of compiling an arbitrary Von Neumann architecture program as a dataflow architecture program is challenging . . . .

SUMMARY OF THE INVENTION

The present inventors have recognized that many application programs have portions that are particularly suited for execution on a dataflow architecture even if that is not true with the entirety of the application program. Accordingly, the invention provides a hybrid Von Neumann/dataflow

architecture that may switch between execution modes on a general-purpose processor or dataflow processor for different parts of an application program. By properly selecting the portions of the application program to be executed on the dataflow computer processor, the problems normally associated with dataflow computer processing may be avoided, and portions of the program difficult to execute on a dataflow computer processor may be executed by the general-purpose computer processor. In one important embodiment, the dataflow architectures may be used to execute in-line nested loop structures typically having simplified control flow and limited or localized dataflow well suited for dataflow execution.

More specifically, in one embodiment, the invention provides a computer with improved function comprising a general computer processor communicating through transfer circuitry with a dataflow computer processor. The general computer processor includes: (a) a memory interface for exchanging data and instructions with an electronic memory; (b) an arithmetic logic unit receiving input data and instructions from the memory interface to process the same and to provide output data to the memory interface; and (c) a program counter identifying instructions for execution by the arithmetic logic unit. The dataflow computer processor includes: (a) a memory interface for exchanging data and instructions with electronic memory; (b) multiple functional units interconnected to receive input data from the memory interface or other functional units and providing output data to the memory interface or other functional units; and (c) an interconnection control circuit controlling the interconnection of the multiple functional units to exchange data according to the dataflow description. The transfer interface operates to transfer the execution of an application program between the general purpose computer processor and the dataflow computer processor and: (a) at the beginning of a set of instructions of the application program executable on the dataflow computer processor, switching execution from the general computer processor to the dataflow computer processor and providing to the dataflow computer processor a dataflow description of the set of instructions; and (b) at a completion of execution of the set of instructions by the dataflow computer processor returning execution to the general computer processor.

It is thus a feature of at least one embodiment of the invention to overcome the deficiencies of dataflow architectures in handling common program structures by dynamically switching to dataflow architecture during only selected portions of an application's lifetime where dataflow architectures have an advantage. Remaining portions of the program may be executed by a general computer processor.

The general computer processor may include a low-power and a high-power operating mode and the computer may move the general computer processor to the low-power mode at the beginning of the set of instructions and to the high-power mode at the completion of execution of the set of instructions.

It is thus a feature of at least one embodiment of the invention to exploit the improved power efficiency of a dataflow processor to reduce total computer power consumption and heat generation.

The computer may include a prediction table tracking execution on the dataflow computer processor of the set of instructions of the application as linked to the set of instructions, and the computer may switch execution from the general computer processor to the dataflow computer processor for a given set of instructions only when the predic-

tion table tracking for previous execution of a given set of instructions indicates likelihood of a predetermined benefit in execution of the transfer.

It is thus a feature of at least one embodiment of the invention to provide run time refinement of the criteria for selecting program portions best executed by the dataflow computer processor or to permit runtime variation in the allocation of program portions between the general-purpose processor and dataflow processor to permit a flexible trade-off between power consumption and speed. The prediction table may, for example, measure execution time or number of executed instructions to ensure that the transfer process is justified based on the ability of the dataflow processor to process substantial portions of the application and the desired speed performance requirements.

The functional elements of the dataflow processor may execute in multiple sequential time steps in between which configuration of the components of the functional elements and their interconnection may be changed.

It is thus a feature of at least one embodiment of the invention to permit a relatively modest number of functional elements to implement substantial portions of the application program by time sequencing. This allows a low area, low-power dataflow computer processor that may be integrated with the general-purpose core.

The dataflow computer processor includes registers for storage of data between time steps.

It is thus a feature of at least one embodiment of the invention to allow data generated and consumed within the application portion to remain largely within the dataflow computer processor for reduced latency.

The computer may identify in-line instruction loops providing one or more loops of control flow, where the loops do not include input-output operations or atomic operations as the set of instructions for transfer to the dataflow processor.

It is thus a feature of at least one embodiment of the invention to process loops using a dataflow computer such as provide a tractable dataflow problem. The present inventors have determined that nested loops suitable for execution on the system can comprise a substantial amount (as much is 80 percent) of a typical application program.

The general computer processor may execute a transfer program identifying a beginning of the set of instructions and enabling operation of the transfer interface in switching execution from the general computer processor to the dataflow computer processor. In addition, the dataflow computer processor may employ the dataflow description to identify a completion of execution of the set of instructions to enable operation of the transfer interface and return execution to the general computer processor.

It is thus a feature of at least one embodiment of the invention to employ the general computer processor and the dataflow computer processor to simplify the hardware required in this present design.

The transfer circuit at the beginning of the set of instructions may further transfer initial data values for the functional units.

It is thus a feature of at least one embodiment of the invention to provide for the efficient transfer of current variable values to the dataflow processor to minimize transfer time.

The computer may identify the beginning of the set of instructions from special instructions in the application program.

It is thus a feature of at least one embodiment of the invention to provide reduced hardware requirements by

allowing pre-processing of the application program to identify instructions to transfer to the dataflow computer processor.

The dataflow description may be embedded in the application program executed by the general computer processor.

It is thus a feature of at least one embodiment of the invention to permit preprocessing of the conversion of an application program to dataflow descriptions necessary for dataflow processing.

The set of instructions may be limited to a predefined maximum number of static instructions.

It is thus a feature of at least one embodiment of the invention to provide for an efficient hybrid computing platform possible by limiting the size of the program portions transferred and hence the necessary size and complexity of the dataflow computer processor. Limiting the number of static instructions greatly increases the complexity of tracking and managing dataflow.

The multiple functional units of the dataflow computer may be interconnected by a bus structure that may interconnect only a subset less than the full set of functional units at a given time.

It is thus a feature of at least one embodiment of the invention to permit a simplified bus structure reducing the complexity of the dataflow computer processor.

The general computer processor and dataflow computer processor may both communicate with a common cache through the memory interfaces.

It is thus a feature of at least one embodiment of the invention to eliminate the need for the transfer of significant amounts of data between the general computer processor and the dataflow computer processor (for example, through data copying through memory) and to preserve cache coherence.

These particular objects and advantages may apply to only some embodiments falling within the claims and thus do not define the scope of the invention.

BRIEF DESCRIPTION OF THE FIGURES

FIG. 1 is a block diagram of a computer of the present invention having a general computer processor and dataflow computer processor showing an expanded detail of a dataflow computer processor employing multiple dataflow elements each including an instruction management unit, a compound functional unit, and an output distribution unit;

FIG. 2 is a detailed block diagram of an instruction management unit of FIG. 1;

FIG. 3 is a detailed block diagram of an example compound functional unit of FIG. 1 per the present invention;

FIG. 4 is a flowchart of the operation of a transfer circuit for transferring control between the general computer processor and dataflow processor;

FIG. 5 is an example dataflow between two compound functional units (at different times) implementing a simple loop portion of an application program;

FIG. 6 is a flowchart of a compiler that may work with the present invention; and

FIG. 7 is a representation of a portion of an application program modified by the compiler of FIG. 6 to work with the computer of the present invention.

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENT

Referring now to FIG. 1, a computer system 10 suitable for use with the present invention may include a computer

12 having an interconnected general-purpose processor (GPP) **14** and an explicit dataflow processor (EDP) **16** communicating with each other by transfer lines **18** and transfer circuit **19**.

Each of the GPP **14** and EDP **16** may also communicate with a shared L1 cache and address translation unit **20** which in turn communicates via a high-level memory system **22**, of a type known in the art and including higher-level caches, memory, and a system bus, with external memory **24** including random access memory and nonvolatile storage such as a hard drive, and other peripheral devices **26**, for example, including a network connection circuit **30** and a user interface **32**, for example, including a display, keyboard, mouse and the like. It will be understood that this representation shows a typical computer configuration; however, the present invention is not limited to this configuration but may be used for servers or embedded applications or the like.

The GPP **14** provides a general Von Neumann architecture including an arithmetic logic unit (ALU) **36**, for example, implementing an out-of-order (OOO) processing of the type generally known in the art, in association with a program counter **38**, one or more general-purpose registers **39**, and the reorder buffer **40**. The ALU **36** may implement a complete instruction set architecture including arithmetic instructions for addition, subtraction, multiplication, and division, branch instructions, bitwise operations instructions, and call instructions allowing for the saving of program state and transfer of program execution among different program blocks. For example, the GPP **14** may implement an x86 or similar instruction set, for example, providing a 32-bit instruction set comparable with the 80386 processor manufactured by Intel Corporation.

The GPP **14** may also include a power management circuit **35** for reducing the power consumed by the GPP **14**, for example, during an inactive mode while no instructions are being executed, in contrast to an active mode when instruction execution is being performed, while retaining the architectural state, e.g., values of registers and other memory. The power management circuit **35**, for example, may lower the voltage received by the various components of the GPP **14**, or may lower the clock speed, or may completely or partially shut down various components not required for architectural state preservation, or may use a combination of these approaches.

The GPP **14**, communicating through the high-level memory system **22** are, with other external memory **24**, may execute all or part of an application program **42** comprised of multiple instructions **44** held in external memory **24**. As will be discussed below, the GPP **14** may execute a transfer program **46** transferring execution of some of the instructions **44** of the application program **42** to the EDP **16**. In executing this transfer program **46**, the GPP **14** may access a prediction table **48** as will be described below to read from the prediction table **48** and update the statistics of the prediction table **48**.

The EDP **16**, in one embodiment, may include eight dataflow elements **54a-54h** which will be used to process data. Each of the dataflow elements **54** includes an instruction management unit (IMU) **62**, a compound functional unit (CFU) **64**, and an output distribution unit (ODU) **66**. Generally, the ODU **66** of each dataflow element **54** outputs data to other dataflow elements **54** on an output bus **56** managed by a bus arbiter **60**. A dataflow input bus **58** from the bus arbiter **60** transfers data from the output bus **56** to selected IMUs **62**. In one embodiment, the bus arbiter **60** may independently connect any output of an ODU **66** to one IMU **62** of a different dataflow element **54** to each of two different

dataflow elements **54**. This greatly simplifies the bus structure while providing suitable interconnectivity as will be described.

The EDP **16** also includes a store buffer **68**. The store buffer **68** communicates between the high-level memory system **22**, and each of the dataflow elements **54** to store and load data required by the various CFUs **64** as will be discussed in more detail below.

A transfer circuit **19** closely integrated with the EDP **16** provides for communication and control transfer between the GPP **14** and the EDP **16** over transfer lines **18**. This transfer circuit **19** includes a configuration and initialization module **55** that may receive a dataflow description **65** for programming the EDP **16** over transfer line **18a** as well as initial operand values **67** for transfer to the various dataflow elements **54** during a programming phase. The configuration and initialization module **55** communicates the received information to each of the IMUs **62** to provide for programming and initialization of each of the dataflow elements for execution of a particular portion of the application program **42**. Specifically, the configuration and initialization module **55** communicates a dataflow description which describes the interconnections of the CFUs **64** and initial values (live in) for execution of that program portion.

The transfer circuit **19** also includes a completion transfer module **57** operating upon completion of the execution of the program by the EDP **16** to return control and selected operands **69** to the GPP **14** over transfer line **18b**. The operand data **69** may be received from a single designated one of the ODU **66**. The completion transfer module **57** may also control one or more control lines **21**, for example, providing an interrupt to the GPP **14** to restart its operation and/or to trigger the power management circuit **35** to change the power operating mode of the GPP **14**.

As will be discussed in greater detail below, the above-described components operate together to execute the application program **42** first by the GPP **14** until a portion of the application program **42** suited for the EDP **16** is encountered. At that time the portion of the application program **42** is transferred to the dataflow computer processor for execution to completion, upon which the EDP **16** returns control to the GPP **14** for continued execution of the application program. This transfer process may occur multiple times during the execution of the application program **42** for different portions. In one embodiment, the portion of the application program **42** transferred to the EDP **16** is limited to in-line nested loops as will be discussed below.

Referring now to FIG. **2**, each IMU **62** may include an input control **71** that receives dataflow description **65** and initial operand values **67** from the configuration and initialization module **55** for initial programming. The input control **71** also receives data from other dataflow elements **54** over input bus **58**. Generally, input control **71** decodes the dataflow description **65** into a set of dataflow function settings (for example, activating switching or deactivating various functional units **80** shown in FIG. **3** as will be described) stored in a configuration storage unit **70** and interconnection descriptions describing the data and control interconnections between the various functional units **80** stored in a destination storage unit **72**. The operand values **67** received by the input control **71** are decoded into operands stored in an operand storage unit **74**. Each of the configuration storage unit **70**, the destination storage unit **72**, and the operand storage unit **74** provide for multiple entries **75** each associated with a different internal execution cycle of the EDP **16**, these multiple cycles used to leverage a limited number of

dataflow elements to relatively large portions of the application program **42** transferred to the EDP **16**.

Each IMU **62** also includes operation-ready logic **76** which communicates with the configuration storage unit **70**, destination storage unit **72**, and operand storage unit **74** to determine when data is available for each of multiple functional units **80** associated with the given dataflow element (by interrogating operand storage unit **74**) and communicates with function selection logic **78** which activates the functional units **80**, providing them with any necessary operands and providing destination information for interconnecting the functional units **80** in operation packet **77**. Priority is given to the oldest ready instructions. Operation-ready logic **76** also tracks the internal cycles of the EDP **16** so as to move through the entries **75** of configuration storage unit **70**, destination storage unit **72** and operand storage unit **74** appropriately as each cycle is complete.

Referring now to FIG. **3**, the CFU **64** may receive the operation packet **77** from the function selection logic **78** at control circuitry **79**. The control circuitry **79** decodes the operation packet **77** to activate and interconnect multiple functional units **80** for dataflow processing. The functional units **80** may include an arithmetic logic unit (ALU) **80a**, a memory unit **80b**, a decision unit **80c**, multiplexers **80d** and **80e**, and demultiplexers or switches **80f**, **80g**, and **80h**. Outputs from the switches **80f**, **80g**, and **80h** are received by a correlator circuit **80i** which collects this data for communication on the dataflow output bus **56**.

The arithmetic logic unit ALU **80a** may receive two operands **82** and an enable signal **84** from control circuitry **79** as provided by function selection logic **78** and, when enabled, may execute basic arithmetic and logical functions including addition, subtraction, multiplication, and division, as well as comparisons, Boolean logic functions and the like. The output of the arithmetic logic unit ALU **80a** provides inputs to the memory unit **80b** and to switch **80f**.

The memory unit **80b** works in conjunction with store buffer **68** (described above with respect to FIG. **1**) to read and write values from the memory through the high-level memory system **22**. The memory unit **80b** may also receive directly from control circuitry **79** one operand and an enable signal **84**. Data input to the memory unit **80b** may be stored in memory **24** according to a storage address provided as part of the dataflow description **65** provided from function selection logic **78** and held for each cycle in the configuration storage unit **70**. Outputs from the memory unit **80b** provide data read from memory **24** according to a read address also provided as part of the dataflow description **65** provided from function selection logic **78** and held in the configuration storage unit **70**.

The output from the memory unit **80b** is provided to the decision unit **80c** and to multiplexer **80e**.

The decision unit **80c** also receives an enable signal **84** from the control circuitry **79** and may make a decision providing a control output **87** based on a testing of the data received by the decision unit **80c**. For example, the test may be to test the received data against a stored value to determine whether it is larger than or less than the stored value. The stored value is obtained from function selection logic **78** and held in the configuration storage unit **70** for the current internal loop.

The control output **87** of the decision unit **80c** may be provided to each or any of the switches **80f**, **80g**, and **80h**.

The switches **80f**, **80g**, and **80h** each receive an input and switch among two data outputs according to the control output **87** which operates to determine a flow of the received data through either output of **80f**, **80g**, and **80h** to different

downstream data units **80** as passed through dataflow output bus **56**. As noted switch **80f** receives input from the output of the arithmetic logic unit ALU **80a**, each of switches **80g** and **80h**, in contrast, receiving output from multiplexer **80d** and **80e**, respectively.

The multiplexers **80d** and **80e** are set to receive two inputs and to communicate one output to their respective switches determined by a setting from configuration storage unit **70** for the current loop. Multiplexer **80d** receives the one input from the arithmetic logic unit ALU **80a** at one input and at the second input receives a data element from control circuitry **79** implicitly from an upstream unit **80**. The multiplexer **80e** receives one input from the memory unit **80b** and one input from control circuitry **79**. Generally, by controlling the interconnection of the functional units **80**, their settings (for example, switch positions, memory addresses or arithmetic operations) and their operand data, and a wide variety of conventional Von Neumann instructions, can be executed in dataflow form.

Referring now to FIG. **5**, an example configuration of two dataflow elements **54a** and **54b** to execute a simple in-line nested loop may read through a linked list structure of the form:

```
struct A
{
    int v1, v2;
    A* next
}
```

As will be understood from the above representation, each element (designated "a") of the linked list provides two integers (v1 and v2) and a pointer to the next element in the linked list. The following loop may operate on this linked list:

```
while (a.next != 0)
{
    a = a.next;
    int n_val = a.v2;
    if(n_val<0)
    {
        a.v2 = -n_val;
    }
    else
    {
        a.v2 = n_val+1;
    }
}
```

In this loop, each linked list element "a" is processed so long as each value of "next" (a.next) for that list element a is not zero indicating the end of the linked list. In each iteration of the loop, the value v2 for that linked list element a (this value designated a.v2) is checked to see whether it is less than zero. If so, this value is inverted and if not this value is incremented.

This loop may be implemented in dataflow form using the EDP **16** configured as shown in FIG. **5**. Only two CFUs **64** are needed in two dataflow elements **54a** and **54b**, with these two dataflow elements **54a** and **54b** being reconfigured into internal configurations as they process data. For clarity of description, the dataflow elements **54a** and **54b** in these different configurations will be termed dataflow element instances **54a** and **54b** for the first configuration and dataflow element instances **54a'** and **54b'** for the second configuration.

An initial value of "a", being a pointer to the first list element (initially from the GPP **14** and subsequently from previous cycles of the loop), is received by arithmetic logic unit ALU **80**a of dataflow element instance **54**a during a first instance. The arithmetic logic unit ALU **80**a adds an offset to this pointer value (8 in this example assuming that each integer is two bytes) to obtain an address of the next list element (a.next). This address is provided to the memory unit **80**b which fetches the value of a.next (a pointer) using the store buffer **68** (shown in FIG. **1**) and passes this data value to decision unit **80**c. Decision unit **80**c tests this pointer value against zero.

As noted above, these values of the offset (8), the test value (not equal zero), as well as the activation of these various elements **80**, and/or interconnection of these various elements **80** are all set for this particular instance by con-figuration storage unit **70** according to an entry **75** (shown in FIG. **1**) for the current instance. This process of setting the units **80** will be assumed going forward and therefore not discussed.

The control output from decision unit **80**c (shown by a dotted line but also treated as flowing data) is used to control switch **80**g and switch **80**h. This control value is also provided as an input to switch **80**h in the next dataflow element instance **54**a' as passed through dataflow output bus **56** and shown by a dotted line passing between dataflow element instances **54**a and **54**a' as will be discussed below.

If the value of a.next is equal to zero, then switch **80**g is controlled to return the value "a" as a live-in value back to the GPP **14** through dataflow output bus **56** and transfer line **18**. This signals that the loop has been concluded and begins the transfer of control back to the GPP **14**.

Otherwise, the value of a.next is transferred via switch **80**h (and through bus **56** and IMU **62** not shown for clarity) back to the input of arithmetic logic unit ALU **80**a for the next execution of dataflow element instance **54**a (two instances from the current instance) and to the arithmetic logic unit ALU **80**a of dataflow element instance **54**a' (for the next instance). This separation of outputs into different dataflow element instances **54**a is possible because of the multiple entries **75** of operand storage unit **74** which may communicate data between different internal cycles of the EDP **16**.

This next dataflow element instance **54**a' receives new configuration data from configuration storage unit **70**, des-tination storage unit **72** and operand storage unit **74**. With this configuration the arithmetic logic unit ALU **80**a receives the value of a.next and increments it by four to obtain an address for a.v2 for that current list element a. This address is provided to memory unit **80**b and the value of a.v2 (loaded into the variable n_value in the program shown above) is tested at decision unit **80**c see if it is less than zero. This value is also passed to switch **80**h (via the configuration of multiplexer **80**e).

The control output of decision unit **80**c of dataflow element instance **54**a' is used to control switches **80**f, **80**g, and **80**h of dataflow element instance **54**a'. If the value of n_value is less than zero, then the control output of decision unit **80**c causes n_value to be input to the arithmetic logic unit ALU **80**a of dataflow element instance **54**b' where it is multiplied by −1. Alternatively, if the value of n_value is greater than or equal to zero, then the control output of decision unit **80**c causes n_value to be input to the arithmetic logic unit ALU **80**a of dataflow element instance **54**b where it is incremented.

At dataflow element instance **54**b', the negated value of n_value passes to the input of the memory unit **80**b of dataflow element instance **546**' where it is stored at the address [a.v2] received from switch **80**f of dataflow element instance **54**a'. The memory unit **80**b also outputs a control signal **87** to switch **80**h, controlled by a control signal from decision unit **80**c of dataflow element instance **54**a (that tests for the end of the linked list). If this is not the end of the linked list, switch **80**h provides a signal to the store buffer **68** to create a write token for the desired writing by memory unit **80**b. These tokens are used to retire reading and writing in the correct order

Conversely at dataflow element instance **54**b, the incre-mented value of n_value passes to the input of memory unit **80**b of dataflow element instance **54**b where it is stored at address [a.v2] received from switch **80**f of dataflow element instance **54**a'. Again, the memory unit **80**b outputs a control signal to switch **80**h controlled by the control signal from decision unit **80**c of dataflow element instance **54**a (that tests for the end of the linked list) so that if this is not the end of the linked list, memory unit **80**b provides a signal to the store buffer **68** to create a write token for the desired writing by memory unit **80**b.

Referring now to FIGS. **1** and **4**, the transfer program **46** operates during execution of the application program **42** to detect the occurrence of a nested loop per decision block **90**, and preferably an in-line nested loop. A nested loop as that term is used herein is an instruction loop (for example, employing a while-next or if-then logical construction) that does not include I/O operations or atomic operations. An in-line nested loop, as that term is used herein, is a nested loop that does not include a call to other instructions outside of the loop. At process block **92**, the detected loop may be checked against prediction table **48** by using its program counter value as an index to determine if, in previous executions of the loop, a sufficiently long execution time or execution of a sufficient number of instructions was per-formed by the EDP **16** to justify the transfer. This table is updated after each execution of the given loop as discussed below. The value of the prediction table **48** necessary to justify transfer of the loop may be determined empirically and may be controlled dynamically in order to provide a flexible trade-off between energy consumption and perfor-mance speed or the like.

If the number of static instructions of the loop does not exceed the capacity of the EDP **16** and the prediction table **48** indicates that it is justified to transfer the loop to the EDP **16**, then at decision block **94** control is transferred to the EDP **16** per process block **96** for execution of the identified loop. This transfer includes the necessary dataflow descrip-tion **65** and initial operand values **67**.

At process block **98**, the GPP **14** is moved to a low power mode, for example, by reducing voltage or clock speed or shutting off nonessential components. Decision block **100** checks to see if the transferred loop has been completed by the EDP **16**, for example, by return value through transfer line **18**b or an interrupt or the like. If so, at process block **102**a the prediction table **48** is updated with the most recent performance measurements of the performance of the EDP **16** in executing the transferred loop. This performance record is used at process block **92** as described above.

At process block **104**, power (or clock speed) is restored to the GPP **14**. At process block **106** control is restored to GPP **14** and an updated value of its program counter is loaded to a value after the last instruction is transferred in the loop.

Referring now to FIGS. **6** and **7**, in one embodiment, the application program **42** may be preprocessed by a compiler being a program executing on an electronic computer. The

compiler may introduce markers **108** and configuration data **120** into the compiled object code of the application program **42** executed by the computer **12**, these markers **108** and configuration data **120** assisting in implementing the transfer process of the present invention. Normally these markers **108** will be in the form of special instructions. Specifically, during the compilation process as indicated by process block **110**, control flow loops **119** in the application program **42** maybe detected and at decision block **112** the detected loops may be checked to see if the number of static instructions (that is instructions in a single loop iteration) is below a predetermined number of instructions that can implemented by the EDP **16** and the static instructions are within the hardware capabilities of the EDP **16**. In one embodiment the number of entries **75** (shown in FIG. **2**) may provide for dataflow execution of thirty-two compound instructions (typically representing several static instructions of the application program **42**). This checking of static loop length considers both the detected loop and loops within the detective loop (nested loops) and called functions the detected or nested loop.

If the size limit is not exceeded, then at process block **114** the loop is recast as an in-line loop **116** by moving any called instructions into the main loop body to provide a reformed in-line loop of multiple instructions.

At process block **117**, the reformed loop **116** is converted to configuration data **120** for the EDP **16** including the dataflow description **65**, and initial operand values **67** are provided that can be transferred to the dataflow processor at the time of execution of the loop **119**. This configuration data **120** captures the logic of loop **119** and may be marked with a begin instruction **108**a and optionally an end instruction **108**b to facilitate isolation of the configuration data **120** during execution of the application program **42** by the transfer program **46**.

The original loop **119** is preserved for example as marked by an end tag **108**b and a restart tag **108**c per process block **121**. This allows the original loop **119** to be preserved and executed directly in the event that the prediction table **48** indicates that the execution by the EDP **16** does not make sense based on dynamic measurements. The address of the restart instruction **108**c may provide a value to be loaded into the program counter **38** of the GPP **14** when control is returned to the GPP **14** allowing resumption of execution of the rest of the program after the targeted loop.

Certain terminology is used herein for purposes of reference only, and thus is not intended to be limiting. For example, terms such as "upper", "lower", "above", and "below" refer to directions in the drawings to which reference is made. Terms such as "front", "back", "rear", "bottom" and "side", describe the orientation of portions of the component within a consistent but arbitrary frame of reference which is made clear by reference to the text and the associated drawings describing the component under discussion. Such terminology may include the words specifically mentioned above, derivatives thereof, and words of similar import. Similarly, the terms "first", "second" and other such numerical terms referring to structures do not imply a sequence or order unless clearly indicated by the context.

When introducing elements or features of the present disclosure and the exemplary embodiments, the articles "a", "an", "the" and "said" are intended to mean that there are one or more of such elements or features. The terms "comprising", "including" and "having" are intended to be inclusive and mean that there may be additional elements or features other than those specifically noted. It is further to be

understood that the method steps, processes, and operations described herein are not to be construed as necessarily requiring their performance in the particular order discussed or illustrated, unless specifically identified as an order of performance. It is also to be understood that additional or alternative steps may be employed.

It is specifically intended that the present invention not be limited to the embodiments and illustrations contained herein and the claims should be understood to include modified forms of those embodiments including portions of the embodiments and combinations of elements of different embodiments as come within the scope of the following claims. All of the publications described herein, including patents and non-patent publications, are hereby incorporated herein by reference in their entireties.

We claim:

1. A computer with improved function comprising:
a general computer processor providing:
  (a) a memory interface for exchanging data and instructions with an electronic memory;
  (b) an arithmetic logic unit receiving input data and instructions from the memory interface to process the same and to provide output data to the memory interface; and
  (c) a program counter identifying instructions for execution by the arithmetic logic unit;
a dataflow computer processor providing:
  (a) a memory interface for exchanging data and instructions with electronic memory;
  (b) multiple functional units interconnected to receive input data from the memory interface or other functional units and provide output data to the memory interface or other functional units, including interconnections between functional units allowing conditional branches to either of two functional units, wherein the functional units execute in a sequence determined by the availability of data, and
  (c) an interconnection control circuit controlling the interconnection of the multiple functional units to exchange data according to the dataflow description; and
a transfer interface operating to transfer the execution of an application program between the general purpose computer processor and the dataflow computer processor:
  (a) at a beginning of a set of instructions of the application program identified as executable on the dataflow computer processor, switching execution from the general computer processor to the dataflow computer processor and providing to the dataflow computer processor a dataflow description of the set of instructions; and
  (b) at a completion of execution of the set of instructions by the dataflow computer processor, returning execution to the general computer processor.

2. The computer of claim **1** wherein the general computer processor includes a low-power operating mode and a high-power operating mode where the low-power operating mode consumes less power than the high-power operating mode and wherein the computer moves the general computer processor to the low-power mode at the beginning of the set of instructions and to the high-power mode at the completion of execution of the set of instructions.

3. The computer of claim **1** further including a prediction table tracking execution on the dataflow computer processor of the set of instructions of the application as linked to the set of instructions, wherein the computer switches execution

from the general computer processor to the dataflow computer processor for a given set of instructions only when the prediction table tracking for previous execution of a given set of instructions indicates likelihood of a predetermined benefit in execution of the transfer.

4. The computer of claim **3** wherein the tracking tracks at least one of execution time and number of executed instructions.

5. The computer of claim **1** wherein the functional elements of the dataflow processor execute in multiple sequential time steps in between which configuration of functional units of the functional elements and interconnection of the functional units is changed.

6. The computer of claim **5** wherein the dataflow computer processor includes registers for storage of data between time steps.

7. The computer of claim **1** wherein the computer identifies in-line instruction loops providing one or more loops of control flow without input-output operations as the set of instructions for transfer to the dataflow processor.

8. The computer of claim **1** wherein the general computer processor executes a transfer program identifying a beginning of the set of instructions and enabling operation of the transfer interface in switching execution from the general computer processor to the dataflow computer processor and wherein the dataflow computer processor executes the dataflow description to identify a completion of execution of the set of instructions to enable operation of the transfer interface and returns execution to the general computer processor.

9. The computer of claim **1** wherein the general computer processor is capable of executing the entire application program including the set of instructions.

10. The computer of claim **1** wherein the general computer processor adjusts its program counter upon completion of the execution of the instruction set to an instruction after the set of instructions.

11. The computer of claim **1** wherein the transfer circuit at the beginning of the set of instructions further transfers initial data values for the functional units.

12. The computer of claim **1** wherein the beginning of the set of instructions is identified from special instructions embedded in the application program.

13. The computer of claim **1** wherein the dataflow description is embedded in the application program executed by the general computer processor.

14. The computer of claim **1** wherein the set of instructions is limited to predefined maximum number of static instructions.

15. The computer of claim **1** wherein the multiple functional units of the dataflow computer are interconnected by a bus structure that may interconnect only a subset less than the full set of functional units at a given time.

16. The computer of claim **1** wherein the general computer processor and dataflow computer processor both communicate with a common cache through the memory interfaces.

17. The computer of claim **1** wherein the multiple functional units include at least one demultiplexer connecting data along two data paths each communicating with another functional unit.

18. The computer of claim **1** wherein the memory interface includes circuitry for retiring memory write operations to memory in correct order.

19. The computer of claim **1** wherein the functional units are selected from the group consisting of dedicated: adders, subtractors, multipliers, dividers, and Boolean logic elements.

20. A method of executing an application program on a hybrid general-purpose dataflow computer having:

a general computer processor providing:
   (a) a memory interface for exchanging data and instructions with an electronic memory;
   (b) an arithmetic logic unit receiving input data and instructions from the memory interface to process the same and to provide output data to the memory interface; and
   (c) a program counter identifying instructions for execution by the arithmetic logic unit;

a dataflow computer processor providing:
   (a) a memory interface for exchanging data and instructions with electronic memory;
   (b) multiple functional units interconnected to receive input data from the memory, interface or other functional units and provide output data to the memory interface or other functional units, including interconnections between functional units allowing conditional branches to either of two functional units, wherein the functional units execute in a sequence determined by the availability of data, and
   (c) an interconnection control circuit controlling the interconnection of the multiple functional units to exchange data according to the dataflow description;

a transfer interface operating to transfer the execution of an application program between the general purpose computer processor and the dataflow computer processor:
   (a) at a beginning of a set of instructions of the application program executable on the dataflow computer processor, switching execution from the general computer processor to the dataflow computer processor and providing to the dataflow computer processor a dataflow description of the set of instructions; and
   (b) at a completion of execution of the set of instructions by the dataflow computer processor, returning execution to the general computer processor;

the method comprising the steps of:
   (1) executing a first portion of the application program on the general computer processor while suspending operation of the dataflow processor; and
   (2) executing a second portion of the application program identified for execution by the dataflow processor on the dataflow processor while suspending operation of the general computer processor.

21. A computer executing a compiler program to provide an application program for execution on a hybrid general-purpose dataflow computer having:

a general computer processor comprising:
   (a) a memory interface for exchanging data and instructions with an electronic memory;
   (b) an arithmetic logic unit receiving input data and instructions from the memory interface to process the same and to provide output data to the memory interface; and
   (c) a program counter identifying instructions fir execution by the arithmetic logic unit;

a dataflow computer processor providing:
   (a) a memory interface for exchanging data and instructions with electronic memory;
   (b) multiple functional units interconnected to receive input data from the memory interface or other functional units and provide output data to the memory

interface or other functional units, including interconnections between functional units allowing conditional branches to either of two functional units, wherein the functional units execute in a sequence determined by the availability of data, and

(c) an interconnection control circuit controlling the interconnection of the multiple functional units to exchange data according to the dataflow description;

(e) a store buffer retiring writing to memory and reading from memory in correct program order; and

a transfer interface operating to transfer the execution of an application program between the general purpose computer processor and the dataflow computer processor:

(a) at a beginning of a set of instructions of the application program previously identified as executable on the dataflow computer processor, switching execution from the general computer processor to the dataflow computer processor and providing to the dataflow computer processor a dataflow description of the set of instructions; and

(b) at a completion of execution of the set of instructions by the dataflow computer processor, returning execution to the general computer processor;

the computer executing the compiler program to:

(1) identify a program portion of an application program executable on the computer program for execution on the dataflow computer processor;

(2) convert instructions of the program portion to dataflow descriptions for receipt by the dataflow computer processor to execute the program portions; and

(3) place at least one marker in the application program signaling the location of the program portions.

22. The computer of claim **21** wherein the computer further executes the compiler to insert the dataflow descriptions into the application program while retaining the program portion in the application program.

23. The computer of claim **21** wherein the identified program portion is a loop and the computer further executes the compiler to convert the loop into an in-line nested loop without calls to other program portions.

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